

Gathering Activities

1. **North or South Pole?** Give every Scout a sheet of paper with the following items listed on it. Their task is to determine whether the item is associated with the North Pole or the South Pole.

Items:

- Ocean
- Penguins
- Continent
- Aurora Borealis
- Aurora Australis
- Polar Bears
- Antartic
- Robert Perry
- Artic
- Roald Amundsen



Answers:

- North Pole (Arctic Ocean)
- South Pole
- South Pole (Antartica)
- North Pole (Northern Lights)
- South Pole (Southern Lights)
- North Pole
- South Pole
- North Pole (First explorer to reach North Pole)
- North Pole
- South Pole (First explorer to reach South Pole)

Alternatively, this could be a cheer. The leader shouts one of the "items" and the participants have to shout the correct answer. Or a cheer by ranks/dens where only one rank/den has to shout the "answer." The rank with the most correct "answers" wins some Eskimo pies.

2. **Polar Expedition.** Have nametags with a variety of polar animals/stickers in the corner. Hand out cards with descriptions of polar animas. As participants meet folks with an animal/sticker that matches a description on the card, have that person initial the card in the corresponding box.

	If your toes pointed backwards like these sea mammals, you might prefer sliding on ice, too.
	These "eagle-eyed" birds showed early fishermen where the salmon were swimming.
	These fierce white giants can weigh as much as a car, but you wouldn't want to ride one.
	Newborns of these animals can run when they are only 90 minutes old.
	Flying underwater is no challenge for these hydro-dynamic travelers.
	This foxy predator trades its blue-grey summer coat for a white one in winter.
	These sea canaries are real head turners. They use sound to find their prey.
	The size of their tusks tells who's the boss among these sea mammals.
	Playful animals that spend almost all their time in the sea. They eat, sleep, and even have their babies in the water.
	Known as the "killer whale" can be found in all oceans of the world.



Gathering Snowballs

As the families gather, present each with a nametag, on which you have left room to write a number. The set-up for this game is a table on which you have placed cotton balls (be sure to have quite a few). You also need either wooden or good sized plastic spoons all the same size. As players enter room have them see how many cotton balls they can gather in an allotted time (10 or 15 seconds) and write their total on their nametag. Remember, with the spoon only; no hands allowed. At the end of the game, award a small prize for the one who collected the most balls.

Opening

Poles Apart

Have a camp gadget set up at the front of the room - maybe a tripod. Two scouts enter and begin to dismantle the item. The cubmaster or den leader approaches and asks, "What are you doing?" "We're separating these," the scouts reply, holding up the poles for emphasis. "Why?" asks the leader. "You told us the theme was 'poles apart.'"

A third scout enters and says, "Hey, thanks for finding the poles for our flags!" (Then to the group) "Please stand as our colors are presented."

Once the flag(s) have been raised, the third scout says, "Please join me in the Pledge of Allegiance."



Cheers

Frozen Cub Scout Applause: Wrap arms around yourself and shake slightly saying "Brrrrr!"

Good Turn: Stand up and turn around.

Ice Cream Cone: Act as if you are placing two scoops of ice cream on a cone. As you place a scoop on the cone, say "YUM". Then open your mouth and hit your cone on your forehead.

Ice Cube Cheer: Shape an ice cube with a thumb and index finger, saying, "COOOOL!"

Paul Bunyan Cheer: Shout "Chop, Chop Chop! T-I-M-B-E-R"

Pole Vault Applause: Stand your ring and middle finger of one hand on the opposite arm (like legs). Have them "run" down your arm toward your wrist, soar into the air, and land as a single clap with both hands.

Eskimo Cheer: Brrrrrr-rrr, Brrrrrr-rrr.

Closing

Cubmaster - What great discoveries we have made tonight in the adventures at our Poles. We live on a diverse and exciting planet where few things remain the same.

Three cub scouts enter from opposite sides, each carrying a pole. They begin to build a tripod off to the side of the cubmaster as s/he continues to speak.

Cub scouts is one of those things. Scouts at both poles and all over the world share the same achievements, the same advancements, and the same character values as those with us here tonight. While the North and South Poles may be thousands of miles apart, it's nice to know they are part of ONE world, and that scouting brings them closer together.

Audience Participation

Let's Find a Polar Bear

The leader says "Want to find a polar bear?

Then just say what I say and do what I do.

All set? Let's go!

"I think I'll climb a mountain." (Audience repeats this and following phrases.)

"Let's pack." (Put imaginary things into imaginary pack and throw over shoulder.)

"Out the door!" (Single clap to indicate banging of door.)

"Down the street!" (Marching claps with both hands against thighs.)

"Awfully big town." (Continue marching.)

*"In the country at last! (Speed up march.)
Here's a river." (Continue marching.)*

"And here's a bridge." (Resume ordinary marching.) "Let's cut across." (Swish palms together.)

"Here we are at the foot of the mountain. Let's start climbing." (Clap thighs more slowly.)

"Lost!" (Several slow marching stops and starts.)

*"There's a tree, let's climb it and look around."
(Fast clapping to indicate running to tree, then arm motions for climbing. Then hand to forehead and peer in several directions.)*

"Still lost." (Make slow climb down the tree, then several hesitant marching starts and stops.)

"Look, there's a cave!" (Fast clapping for run to cave.)

"This side is cold." (Feel with hand against imaginary side.)

"This side is wet." (Feel other side.)

"There's a light!" (Point with one finger into cave.)

"There's another light!" (Point in same direction.)

"They're eyes! It's a polar bear! Quick Run Away!" (Rapidly reverse actions: coming down mountain, jumping stream, swishing palms across field, over bridge, through streets, ending with a loud clap for door closing back home.)

"Back home! Safe at last! But wasn't that a great search?"

Thar's A Bear

The object is to set up a bear warning system.

One at a time set up five to eight fellows standing shoulder to shoulder. The warning system is set up by having each of them repeating the following message:

Leader: "Thar's a Bar." (correct pronunciation is important)

Bear Warner: "Whar?" (be certain that he pronounces it correct, if not correct him.)

Leader: "Over Thar." (pointing with his right hand and arm extended)

A to B: "Thar's a Bar." (at which point he will probably point, so correct him.)

B: "Whar?"

A: "Over Thar." (now he should point with the arm extended for the rest of the skit.)

B - C: "Thar's a Bar." ... and so on until the last one says it to the leader.

Go through the same procedure with the left hand. The third time have both hands extended, right leg extended, bent down. Last time the leader goes through the ritual, he pushes the guy next to him so that the rest will fall like dominoes.



The Compass

Props: A good compass and a map

Announcer: In this scene, we see a Scoutmaster teaching a Patrol about maps and compass.

Scoutmaster: Now fellows, if you take a bearing from the map this way you can now stand up and, keeping the compass away from your belt buckle, walk along the bearing until you reach your destination. John, you try that.

John : (Does as instructed, exits, re-enters)

Scoutmaster: (Standing) In the same way you can take a bearing on a distant object, and use that to find where you are on the map. Now, each of you take a bearing on that big tree on the hill top.

Other boys : (Do as instructed, passing compass around, making suitable comments.)

Scoutmaster: (After a few moments) All right, let's all gather around. That wraps up tonight's compass lesson. There is just one more important point! Never, never buy a TATES compass.

Tom : Scouter, why should we never buy a TATES compass?

Scoutmaster: You know the old saying: "He who has a TATES is lost!"

Song

The Eskimo Song

Narrator: We're going to teach you a song about an Eskimo who is trying to find a polar bear. The one thing you need to know before we begin is that Eskimos do everything a little bit differently than we here in Texas do. Watch carefully and follow along. (*all stand*)

Verse:
A-ta-cola-micha-walkie
A-ta-cola-micha-walkie
A-ta-cola-micha-walkie

Chorus:
Ahky-tahky umba
Ahky-tahky umba
Hey-diddle Hi-diddle Ho-diddle
Hey

At the beginning of each verse, the narrator explains the motions as follows:

(1) The Eskimo is looking for a polar bear and we're going to help, but we need to remember that Eskimos don't search like we do... They search like this. (Shade eyes palm up.)

(2) Oh, he sees a polar bear and points to him! Eskimos point like this. (Bring one hand to head, making a circle with your arm. Point other finger through the circle.)

(3) Now he's ready to catch the polar bear. Eskimos throw nets like this. (Cross arms like they're folded across chest. After verse, release both arms like you're throwing two frisbees at the same time.)

(4) He caught the polar bear in his net! Now he has to lift the polar bear into his canoe. Eskimos lift like this. (Bend down and spread arms. Grunt)

(5) So, now the polar bear is in the Eskimo's canoe in a net and he has to return him to the mother polar bear. He sees the mother polar bear in the distance and starts waving to her. Eskimos wave like this. (Put one arm straight up with head against arm and wave from side to side.)

(6) He releases the polar bear who runs to his mother. The mother polar bear is so happy she wants to thank the Eskimo, by giving him a great big polar bear hug and kiss. Eskimos hug and kiss like this. (Spread arms wide and make motion like you're rubbing noses together.)

A Freezing Tent

(Tune: A Ram Sam Sam)

A freezing tent, a freezing tent,
The rain is coming down in a freezing tent.
A freezing tent, a freezing tent,
The rain is coming down in a freezing tent.
Wet blankets, wet blankets,
The rain is coming down in a freezing tent.
Wet blankets, wet blankets,
The rain is coming down in a freezing tent.

Bye Bye Long Johns

(Tune: Bye Bye Birdie)

I just lost my underwear; I don't care, I'll go bare.

Bye bye long johns.

They were very close to me-tickled me (hee, hee, hee).

Bye bye long johns.

How I miss that old trap door behind me.

When you see them you'll know where to find me.

I just lost my underwear; I'll go bare, I don't care.

Long johns, bye bye.

Springtime In Alaska

(Tune: Springtime In The Rockies)

When it's springtime in Alaska

And it's ninety-nine below,

The Eskimos go barefoot

In the white and drifting snow.

The polar bears get sunburned,

And the seals sing all the day,

When it's springtime in Alaska,

I'll be going the other way.

Forty Years On An Iceburg

(actions in brackets)

Forty years on an iceberg (make #10 four times with hands)

Over the ocean wide (wave motion)

Nothing to wear but pajamas, (slide hands up body from toes to head)

Nothing to do but slide (slide hands down body from head to toes)

The wind was cold and icy, (shiver, arms around body)

Jack Frost began to bite (pinch neighbors)

I had to hug my polar bear (hug neighbors)

To keep me warm at night, night, night, night...

(Repeat and each time hum another line instead of singing it)

The Polar Bear Song

(Tune: Sippin Cider)

The other day

I saw a bear

A big white bear

I had to stare.

He stared right back

And seemed to grin.

His long white fangs

Hung to his chin.

He moved toward me

Upon four paws.

And those four paws

Held six-inch claws.

I couldn't move.

My feet were froze,

As I saw steam

Shoot from his nose.

But I was safe

Because I knew,

This polar bear

Was at the zoo.

I'm A Snowflake

(Tune: Clementine)

I'm a snowflake, I'm a snowflake,

I'm a snowflake yes I am.

And I'm falling, yes I'm falling,

Right upon your little head.

Oh, I'm melting, Oh, I'm melting

Oh, I'm melting yes I am.

Aren't you glad that I'm not yellow,

But white like I am.

I'm Playing In The Snow

(Tune: I'm Singing In The Rain)

I'm playing in the snow.

I'm playing in the snow.

What a glorious feeling

It's snowing again.

Making snowman tonight

For the whole world to see

I'm happy just playing

In the snow.

Games

Polar Rescue

Need - 2 to 4 teams of 4-8 scouts.

Stuffed baby penguin/seal/polar bear - one for each team

Split teams so two players are on each side of the floor, 10-15 feet apart. Players have to keep knees together and arms straight by their sides as each takes a turn waddling across the floor to the opposite side, carrying the "lost" baby penguin to the team member on the other side. Carry under the chin or in hand straight by side. Player 1 must pass the "baby" to Player 2 who then waddles back across the floor and passes the "baby" to Player 3. Continue back and forth until each scout has had to carry the "baby." The team finishing the relay first wins. If a player drops the "baby," he must return to the start line.

The Great PB&J Race

Need - hungry scouts around a table

For each scout - large gloves, peanut butter, jelly, bread, knife

It's so cold at the North Pole that scouts sometimes have to make their lunches with gloves on, and it's not easy! Have a group of scouts stand around a table wearing a large pair of gloves or mittens. Race to see which scout can finish making a peanut butter and jelly sandwich. Prizes can be given for neatest sandwich, most edible looking sandwich, fastest time to completion, cleanest gloves after the event.

Navigating in a Blinding Snowstorm

Need - rope course set up between poles or other stationary objects

At times at the North Pole and at the South Pole there is not much daylight. Sometimes the wind blows so hard that it is difficult to see. Scouts must wear coats and gloves/mittens and try to follow a path outlined by ropes while blindfolded. To make this more challenging, ask Webelos to tie a square knot to a carabineer on the rope/line while wearing their mittens/gloves. At some point along the path (or more than one), the scout must untie the knot, go around an obstacle, and re-tie the square knot on the next carabineer to lead him to the final destination.

Crossing the Ice

Need - 3-4 teams of scouts, 4-6 players per team
For each team - two pieces of construction paper or newspaper folded to just larger than shoe size

This is a file relay. The folded paper represents cakes of ice. The first player on each team puts down one piece of "ice" on the floor, steps on it, puts another piece on the floor and steps on it. He must then reach behind him and pick up the first piece of "ice" and place it in front of him to step forward. This continues until he has reached the determined distance and has returned. He then hands the papers to the next player on his team.

If a player steps on the floor instead of the paper, he falls into the water, returns to the starting point, and tries again. Younger players may put both feet on a piece of paper. To make it challenging for older players, they may only stand with one foot on any given piece of "ice." The first team finished wins.

A What?

Arrange players in a circle. Have two different object to pass around, such as a fork and a spoon.

Hand fork to player on the right and

You say: This is a Beagle.

The receiver says: A what?

You say: A Beagle.

Then he hands fork to player on his right and

Cub 1 says to Cub 2: "This is a Beagle. "

Cub 2 says to Cub 1: "A what? "

Cub 1 says to Cub 2: "A what. "

You say: "A beagle".

Cub 1 says to Cub 2: "A beagle.

Cub 2 says to Cub 3: "This is a Beagle."

Continue around the circle always having questions come back to you. After starting with right side also begin left side, using the spoon and the statement, "This is a Collie Dog." This leads to fun and confusion when the two questions/statements intersect.

String Maze

You will need for each player (or Team):

- v A different colored ball of sting or yarn
- v A pencil
- v A prize

Preparation: Tie the prize to the end of the string. Hide the prize somewhere in the room. Unwind the ball of string completely, passing over, under and around table legs, furniture and other objects in the room. Tie a pencil on the remaining end of the string. Repeat this with each ball of string, don't worry about crossing the strings; this will add to the fun.

To play: Give each boy (or team - could be a den) a pencil and tell him there is a prize at the end of the string. Have them wind the string around the pencil as the work their way around the room to find the prize.

Snowball Throw

York Adams Area Council

Use a large Styrofoam ball. The boys are seated on the floor. "It" sits in the center of the circle. The boys throw the snowball to each other while "it" tries to intercept. When he succeeds, the boy who threw the snowball becomes "it".

Icicle Hunt

York Adams Area Council

Needed are pieces of string in different lengths. Hide the icicles (string) have the boys look for them. The winner is the player whose strings form the longest icicle when laid end to end, not the player who collects the most string.

Snowball Relay

National Capitol Area Council

Players divide into two teams and line up behind starting line. Give each team a "snowball", either Styrofoam or cotton and a piece of cardboard. On signal, first player on each team tries to move ball across floor and back by fanning it with cardboard. Player may not touch snowball with hands or cardboard. First team to finish is winner.

Snowshoe Relay

National Capitol Area Council

Divide den into two teams. Give each team two show boxes, and set up a chair across the room for a turning point. On signal, the first player on each team puts on his "snowshoes" and races around the chair and back to the starting line where the next player dons the boxes and races. Continue until all have run. Have an extra "shoe" on hand if any break.

The Scouts Winter Song

Sung to tune "If Your Happy And You Know It"
York Adams Area Council

If you have a cold and you know it blow your nose
If you have a cold and you know it blow your nose
If you really have a cold, then grab just one of those
If you really have a cold blow your nose.

If you're a Scout and you know it say 'Do Your Best'

If you're a Scout and you know it say 'Do Your Best'

If you're a Scout and you know it, then your deeds will surely show it,

If you're a Scout and you know it say 'Do Your Best'

If you're in a snowball fight, duck your head.
If you're in a snowball fight, duck your head.
If you're in a snowball fight, then don't freeze up in fright.
If you're in a snowball fight, duck your head.

If you sing our winter song, then do all three.
(sniffle, sniffle, Do Your Best, Kersplat, Too late!)

If you sing our winter song, then do all three.
(sniffle, sniffle, Do Your Best, Kersplat, Too late!)

If you sing our winter song, then the cheer will keep you warm.

If you sing our winter song, then do all three.
(sniffle, sniffle, Do Your Best, Kersplat, Too late!)

I'm Playing In The Snow

(Tune: I'm Singing in the Rain)
National Capitol Area Council

I'm playing in the snow.
I'm playing in the snow.
What a glorious feeling
It's snowing again.
Making snowman tonight
For the whole world to see
I'm happy just playing
In the snow.

Tommy, the Cub Scout
(Tune: Frosty the Snowman)
National Area Capitol Council

Tommy, the Cub Scout
Was a very happy boy
With a uniform of blue and gold
And a den that gave him joy.

Tommy, the Cub Scout
Earned his badges one by one.
He did his best and met the test.
A good citizen he's become.

He helps out other people when
He sees they need a lot.
He does his chores around the house
And feeds his dog (named Spot).

Tommy, the Cub Scout
Does his duty willingly.
Someday he'll join a Boy Scout Troop
And a fine man he will be.

Crafts

Build a Compass

Items needed:

Bowl of water
Needle
Cork
Magnet



Instructions:

- Hold one end of the needle, and wipe the magnet along the needle. When you get to the end of the needle, lift the magnet off and move it back to the top of the needle. Do NOT wipe the magnet back up the needle. Repeat at least 20 times.
- Push the needle through the cork.
- Put the pin and the cork on the water.

Build an Igloo

Items needed:

Sugar Cubes
Glue



Instructions:

Glue sugar cubes together in dome shape to resemble an igloo. Don't eat!

Build a Snow Globe

Items needed:

Small jelly jar or pimento jar, clean
Crushed egg shells from hard-boiled egg (be sure to remove the "lining" from the inside of the shell)
Mineral oil
Glue gun
Small items for a "scene"



Instructions:

- Carefully glue small object or objects (scene) to the inside of the jar lid.
- Add mineral oil to almost fill the jar and then add the crushed egg shells.
- Screw the lid back on the jar, closing tightly.
- Invert and shake to heart's delight.



Snowman Neckerchief Slide

Items needed:

Sturdy piece of cardboard
Cotton balls
Bits of colored construction paper
Scissors, glue
Piece of PVC pipe

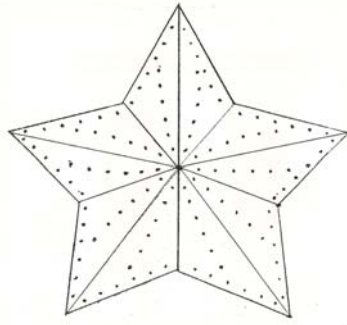
Instructions:

- Draw a snowman shape on the cardboard and cover with glue
- Fluff pieces of cotton and place on the cardboard until entire snowman is covered
- Draw eyes, mouth, gloves, boots, etc... on construction paper and cut out.
- Glue to cotton balls
- Adhere back of cardboard to PVC pipe.

*

Punched Tin Star

- Items needed:*
 Pattern
 Foil pie pan
 Dull pencil
 T-Pin or needle
 Scissors



Instructions:

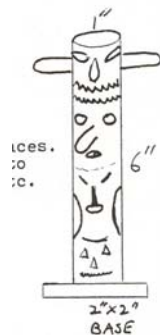
- Enlarge pattern. Cut out bottom of ~8" foil pie pan. Pin pattern to foil through center and tape in place.
- Scribe (dent but do not cut) dots and straight lines in foil with dull pencil.
- Puncture holes in dots with T-pin or needle.
- Cut out star. Crease **WRONG** sides together on lines from center to outer points. Crease **RIGHT** sides together on lines from center to inner points. Bend edge forward on curved, dotted, edge lines.
- Attach hanging loop if desired.

Totem Pole

- Items needed:*
 1" x 6" dowel
 2" x 2" x 1" wood base
 Popsicle sticks

Instructions:

Decorate pole with faces. Use popsicle sticks to make wings, noses, etc... Attach to base.



WORD SEARCH

H N Q P D R I F T C S Z T F D H T T U E U Z P
 S H O V E L N X Z J A C K C W J D M J Y G J L
 B T R V B Q L A V A L A N C H E Q D W I R Q O
 A Q T N O T Y M J L D T H A W S L E D T Q W W
 M S S U G L O V E S W B H J O T Y M O B N X P
 Q N W L F G S Z O S M O H A O S F U O E C K T
 S N J W W T J D F R E E Z E L W I U V X P R O
 X Z O H S N F O X Z G A F X T F T G J E X L E
 R P U J B L H N R P R E C I P I T A T I O N S
 Y C K X F A T U S I C I C L E S I H E C F Z Y
 K J E S C A R F W C L I P L O W B Y X D E W O
 S F B H A N R O M T C P B T U F L A K E U V S
 V H Q V U B C S L E E T T H N K H O U S S T B
 X F H Y F L U R R Y N A S E R U I Z X U Q I Y
 H Y Q Y R I V U R J S Z A G Z L A L C K T M E
 S Q U A L L S D T H R I C I C L E S O U J T P
 D I Z R A R C T I C K Z S S M D D P C P I Y O
 M D N M S U Q W R O J G Q T M F B F R V R A B

ICICLES

THAW

SLEET

FLOW

FLURRY

SLED

ARCTIC

DRIFT

AVALANCHE

FLAKE

SHOVEL

ICICLES

GLOVES

SQUALLS

SCARF

PRECIPITATION

FREEZE

Jokes/Run-On's

Q. Why don't polar bears eat penguins as part of their regular diet?

A. They live 10,000 miles apart!

Q. What did the sea say to the iceberg ?

A. Nothing, it just waved

Q. Where do penguins go to dance?

A. At the snow ball

Q. Why did the penguin cross the road ?

A. To go with the floe .

Q. What do penguins eat for lunch?

A. Ice burg-ers

Q. How do penguins drink?

A. Out of beak-ers

Q. What's a penguin's favorite salad?

A. Iceberg lettuce

Q. Who's the penguin's favorite Aunt?

A. Aunt-arctica

Q. Who's the head of the penguin the navy?

A. Admiral Byrd

Q. How does a penguin make pancakes?

A. With its flippers

Q. What do you get when you cross a penguin and an alligator

A. I don't know, but don't try to fix its bow tie

Q. Why are penguins good race drivers?

A. Because they're always in the pole position

Q. What do little penguins sing when their father brings fish home for dinner?

A. Freeze a Jolly Good Fellow

Q. What do you call a gigantic polar bear?

A. Nothing, you just run away!

Q. You're in a square house with windows on all sides. When you look out each window you are facing south. You see a bear. What color is the bear:

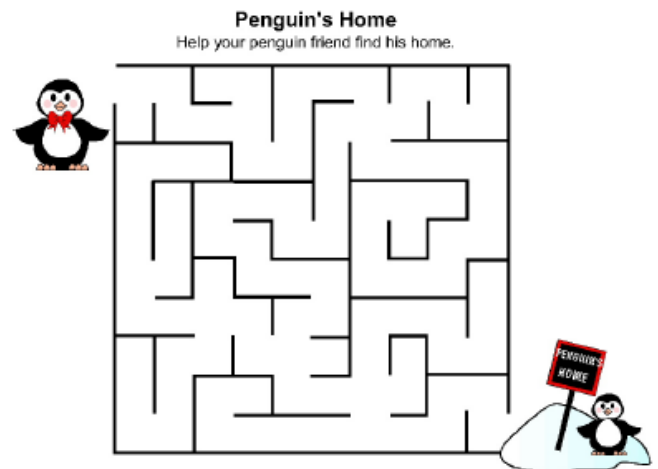
A. White (The only way for all four sides to be pointing south is for the house to be at the North Pole. The bear must be a polar bear.)

Q. What's a penguin's favorite sport?

A. Pole vaulting

Q. How do polar bears keep their ears warm?

A. By wearing polar caps.



Skits

Ice Fishing

Need - 4-6 scouts, 1 "general store" manager
Can add fishing poles, tackle box, etc...

Group of cub scouts enters the store, looking very sad.

Store Manager - Welcome, boys. How are you today?

Cub #1 - Not so great. We cut all these holes in the ice and couldn't catch any fish.

Cub #2 - Yeah. We've been out for hours and not a bite. Now we're really cold and don't have any fish.

Cub #3 - We really wanted to surprise our den leader with dinner, and now we don't have anything for her.

Store Manager - Well. I can help you fix that. How about I wrap up 6 fish and give them to you for your den leader? Then you can all feast on fish for dinner.

Cub #4 - That sounds great! Thank you!

Store Manager wraps up several packages and tries to hand them to the scouts.

Cub #5 - Wait! We can't just take the fish like that. *Cubs nod in agreement.*

Store Manager - What's the matter with the fish guys?

Cub #6 - Nothing. *All scouts back up a bit.* But if you throw them to us, we can tell our den leader we actually caught the fish!

Eskimo Pie

Need - Group of Cub Scouts around a table.
Props: Ping pong ball, sponge, white golf tees, pan with ice cream bars in the bottom.

Cub #1 - Isn't it great our leader is letting us make a pie for our den meeting treat?

Cub #2 - Sure is. I don't know what kind of pie it is, but here are the directions.

Cub #3 - Let's see, first you put in these walrus eyes.

Cub #4 - Walrus eyes? Are you sure?

Cub #3 - Says so right here. *(Puts ping pong balls in pan.)*

Cub #5 - OK, next put in a pound of blubber.

Cub #4 - A pound of blubber? Are you sure?

Cub #5 - That's what it says in the recipe. *(Puts in white sponges.)*

Cub #6 - The next thing to add are two dozen polar bear teeth.

Cub #4 - I don't believe that. Why would you put teeth in a pie?

Cub #3 - Hey, you have to have teeth to eat a pie!

Cub #4 - Oh yeah, go ahead.

Cub #6 - Here go the teeth. *(Puts in golf tees.)*

Cub #1 - Now we let it freeze for one hour. *(Put lid on pan.)*

Cub #2 - *(Hold up sign that says "one hour later".)*

Cub #1 - Let's see what we've got. *(Uncovers pot.)*

All - *(Look into pan and exclaim.)* Eskimo pies!!!!
(Pull out ice cream bars, open and eat.)

Advancement Ceremony

Northern Lights

Need - assortment of "bright sticks" in orange, yellow, blue, green; small clear jar for each scout
Before the meeting - CAREFULLY disassemble the "bright sticks." Inside you will find a small tube full of liquid surrounded by another liquid. (When you "break" the tube, these liquids mix, providing the "glow" that you see.) Keep the inside tube separate for the moment. Pour the larger amount of liquid into the jars for the scouts - one per scout. Orange - Tigers; Yellow - Wolves; Blue - Bears; Green - Webelos. Into another jar/glass (something with a lid), break the smaller tubes and pour out the liquid, making sure to keep the colors separate (i.e., tubes from orange "lights" into one jar, tubes from yellow "lights" into another jar, etc...). Keep these secondary jars out of sight. If you combine an AOL ceremony with this, you could add red "sticks" for the AOL recipients.

Cubmaster - Tonight some special scouts will be earning their advancement awards. Will the Tigers please come forward with their parents?
(Tigers assemble.)

Cubmaster - I know you have been working very hard on all your achievements, but there is one more test for you to pass. Do you possess the Tiger spirit? *(Asst Cubmaster distributes ORANGE jars to the scouts.)*

Cubmaster - What you hold in your hand is Tiger spirit. If you are really ready to earn the Tiger rank, this spirit will glow for you when mixed with the spirit of Akela. You might wonder how I came to have some of the great spirit of Akela. Let me tell you. Many years ago I was walking through the woods at (name your favorite park) when I met Akela. We spoke for a long time about how great cub scouts are. When we parted ways, he gave me some of his spirit and told me that whenever I was lucky enough to lead a group of scouts, I had to make sure that they were truly worthy of earning their rank.

Cubmaster - Tonight your spirit will mix with that of Akela's so the pack will see if you are ready to continue as Tiger cub scouts. Are you ready?

(Make sure you pick up the jar/vial with the liquid from the ORANGE inside tubes.)

Cubmaster - I hold in my hand the great spirit of Akela. I ask him now to share his wisdom and strength with these Tiger scouts and help them to shine. Scouts, please uncover the jars holding the Tiger spirit.

(Cubmaster or Asst Cubmaster pours a little of the liquid into each jar that is held by the Tiger scouts.)

Cubmaster - OK, scouts. Please cover your jars and allow the spirit of Akela to mix with your wonderful Tiger spirit.

(You may want to dim the lights during this ceremony, or wait until it is complete.) (Jars will begin to "glow" after swirling.)

Cubmaster - Great work, Tigers! See how your hard work has earned you this great achievement? I would now like to present to you your Tiger rank award and your Mother's pin.

(After presenting awards, ask the Tigers to be seated and the Wolves to gather.) (Cubmaster repeats this routine with the Wolves, Bears, and Webelos making sure to give every scout in each rank the same color.) Once all the scouts have jars that are glowing...

Cubmaster - As you can see, each of the ranks in our pack is very special and all have rightfully earned their rank awards. Congratulations to you all! You will notice that each of the ranks has a spirit that is a single color. What a great way for us to distinguish easily all the different ranks in our pack! However, as we dim the lights (or dim the lights even more), I would ask all the scouts to lift high their spirit. Look and see what you have created by participating in scouts as part of our pack. All the colors combined show us the great wonder of the Northern Lights.

ADVANCEMENT CEREMONIES

Volcano Advancement Ceremony

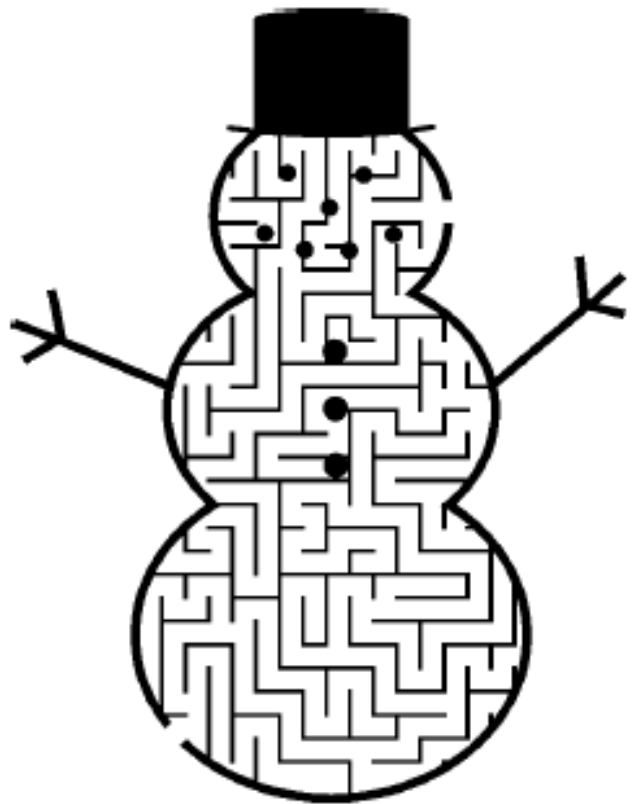
Crossroads of America Council

Equipment: A secret message for each advancing boy prepared by writing in milk or lemon juice on a piece of paper. A light bulb heat source to reveal the message disguised in a model of a volcano. Make sure the bulb is hot enough to reveal the message and in a short amount of time.
Personnel: Cubmaster, advancing boy and parent(s).

Hints: See the Wolf book to see how to write these secret messages.

You can have the boy or his parent(s) heat the message to reveal messages such as "Way to go _____!" "Congratulations on your Bear Rank _____!" "I knew you could do it!"

The Cubmaster puts the paper over the volcano and tells everyone the light represents the Spirit of Scouting and calls forward the boy and his parent(s). Speak briefly about the work or steps the boy took and you might want to ask boys you know are comfortable about speaking in front of people to tell about the most "fun" thing he did. Have a parent pin the badge on the boy and have the boy or a parent hold the message over the bulb and when it is clear have the boy read the message aloud.



Webelos Activity Badge - Scientist



Bernoulli's Principle Snowball Float

Items needed:

- Ping pong ball
- Straw
- Plastic cap from a soft drink bottle (20 oz works best)
- Glue gun as needed

Instructions:

- Drill hole in each plastic cap that is the same diameter of the drinking straw.
- Insert short end of bent straw through the cap. Make sure the straw is pushed up enough through the cap so that it will contact the "snow" ball when the "snow" ball is placed on the open end of the cap.
- Put long end towards mouth. Hold puffer level while you place the "snow" ball on the cap and balance it there. Take a big breath and blow strongly and steadily through the straw.
- If needed, secure the cap to the straw with a glue gun.
- Turn straw upside down and blow. Bernoulli's principle explains why the "snow" ball does not fall out of the cap.

Tie Slide

Band Aid Slide

Material:

- Thin piece of wood or tongue depressor
- Pipe cleaner
- Band-Aid
- Clear contact paper

1. Cut a thin piece of wood or tongue depressor the shape of a Band-Aid.
2. Make 2 holes in the middle and make a pipe cleaner ring.
3. Then stick on a real Band-Aid and cover.

Items for a Family Safety Kit

Greater St. Louis Council

It's a good idea to put together a family safety kit and store it in a new plastic garbage can (that way it is portable and you can use it later to store water). Some items to put in your kit include the following:

Canned food like canned fish, meats, and poultry packed in water, canned fruits and vegetables.

Non-electric can opener

Bottled water

Flashlight

Portable radio

Extra batteries

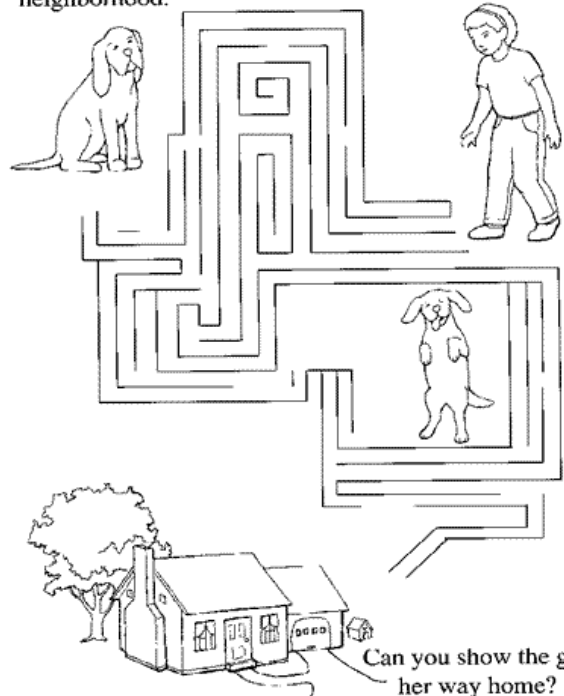
Fire extinguisher

Essential medication

First aid kit

Blankets

Remember: Always know where dogs live in your neighborhood.



Practice For Emergency Situations

You awaken in the middle of the night. Your bedroom door is closed and you smell smoke. Mother and father are out of town and your grandmother is sleeping in their bedroom. What should you do?

You are returning home from a baseball game and see a grass fire in a vacant lot near your home. What should you do?

You see smoke coming out of a window in an apartment building across the street. What should you do?

A stranger in a blue Volkswagen stops you on your way home from school and offers you a ride. What should you do?

You find your 18-month-old baby brother playing with a bottle of aspirin that has been opened. What should you do?

A kindergarten child is bitten by a dog on the way home from school and you are a witness to the Incident. What should you do?

A first grade boy falls off a swing and lands on his back. You are the first person to arrive at the accident scene. What should you do?

You are a witness to an auto accident in which a car strikes a girl on a bicycle and leaves her lying in the street. What should you do?

You awaken in the middle of the night and hear the baby crying. The baby-sitter is asleep in front of the TV set. What should you do?

A group of kids in your neighborhood are playing by locking one another in an old refrigerator they found in the alley behind a neighbor's garage. What should you do?

A gang of boys have been teasing a neighborhood dog. The dog is a family pet, but he is growling and shows signs of anger. What should you do?

The fire bell rings at school and two of the girls decide they'll play a trick on the teacher and hide under the library table while the class goes out for a fire drill. What should you do?

A first grade boy steps on a rusty nail in the sandbox. It goes through the sole of his tennis shoe and makes a slight scratch on his foot. He doesn't want to go to the school nurse. What should you do?

Pressure Pad Relay

Equipment - Each boy using his own neckerchief

One boy has about 30 feet in front of the team with arterial "bleeding" of the left wrist. There is one judge for each victim. On signal, the first boy from each team runs up and applies a pressure pad over the simulated wound. When correct, the judge yells "off", the boy removes the pad and runs back to the team, tags off the next boy who repeats the operation.

Bandage Demonstration

Equipment - As needed.

One member of a den is the patient; the rest are first-aiders. On "Go" Number 1 runs to the patient and ties a head bandage and runs back; Number 2 ties cross chest; Number 3, thigh; Number 4, ankle bandage; Number 5, sling for arm; then Numbers 6 and 7 go up and be chair carry transport for the patient back to the starting point. No time element. (Note: In case of a small den, one or more boys may go up twice, until the project is completed). Base scoring on excellence.

Stretcher Race

Equipment - Two staves, one blanket, and one inflated balloon for each team. Teams line up in relay formation with two victims from each team lying from 30-70 feet in front of the team. On signal, two members of the team run up to the first victim with the blanket and staves, make a stretcher, and put the victim on it. When carriers are ready to lift the stretcher, a judge places the inflated balloon on the victim. The victim is carried to the starting line without the balloon falling off (to ensure care in handling the victim). If the balloon falls off, the judge counts off 20 seconds, places the balloon back on the victim's chest, and the team continues on its way. When they reach the starting line, the second team from the group dismantles the stretcher and runs forward to bring in the second victim using the same procedure and rules as the first team the first team to bring the second victim over the starting line is the winner.

Look and Remember Game

Greater St. Louis Area Council

Select items from a First Aid Kit bandages, tape, scissors, tweezers, gauze, etc, and lay them out on a table and cover them with a towel.

Divide the den into two groups, have the first group come over to the table with paper and pens. Uncover the First Aid Kit and allow the first group to look at the kit for about 30 seconds then cover the kit up again.

While the second group is looking at the kit, have the first group write down as many items as they can remember.

After the second group has written down all the items they can remember, then uncover the First Aid Kit. Hold up each item and have the boys identify the item and tell how to use it and when to use it. The boys check off each item that they wrote down on their list.

The group that remembered and identified the most items from the First Aid Kit wins.

What's wrong with me?

Write down several different accidents or afflictions. (example: A broken leg, A nose bleed, Choking, Shock, etc...) Place these in a hat and have the boys draw them out one at a time. The boy that drew will have to act out that particular problem. The first boy to identify the problem must show how to treat it, he now gets to pick and act out an accident.

FEMA Publications

You can get posters, videos and other fun things for free from FEMA. There are two ways to get FEMA publications. You can call, toll-free 1-800-480-2520 or you can write to:

FEMA

P.O. Box 2012

Jessup MD 20794-2012

You cannot send E-mail requesting publications. FEMA cannot send material outside the U.S.

Here is a listing of some of the things you can order.

Brochure: Family Disaster Supply Kit

Coloring Book: Disaster Preparedness - Ask for: 8-1123

Door Knob Hanger: Fire Safety. Ask for 5-0200

Video: Prepare to Survive! - Ask for 9-1074

Story Book: Adventures of Julia and Robbie - Ask for FEMA 344

Story Book: Herman PIC and the Hunt for a Disaster-Proof Shell

Brochure: Wildfire-Are you Prepared? 5-228 L203

Poster: Earthquake Safety Poster 2-04 Poster 006

Brochure: Tornadoes : Nature's Most Violent Storms 8-1145

Brochure: Safety Tips for Hurricanes 0-17 L 105

Brochure: Tsunami! The Great Waves of the West Coast 0-332 L194

Card Match

Greater St. Louis Area Council

Have half of the cards with the names of famous athletes and half of the card with the sport for which they are noted. Hand out the cards as the people walk in and have them find the person with the card the matches theirs.

Mark Spitz	Swimming
Babe Ruth	Baseball
Fran Tarkington	Football
Herb Brooks	Hockey Coach, Olympics
Phil Myer	Downhill Skier
Mark Hamill	Ice Skating
Wilt Chamberlain	Basketball
Muhammad Ali	Boxing
Jesse Owens	Track
Pete Sampras	Tennis
Eric Hyden	Speed Skating
Mark Connors	Gymnastics

Exercise Stations

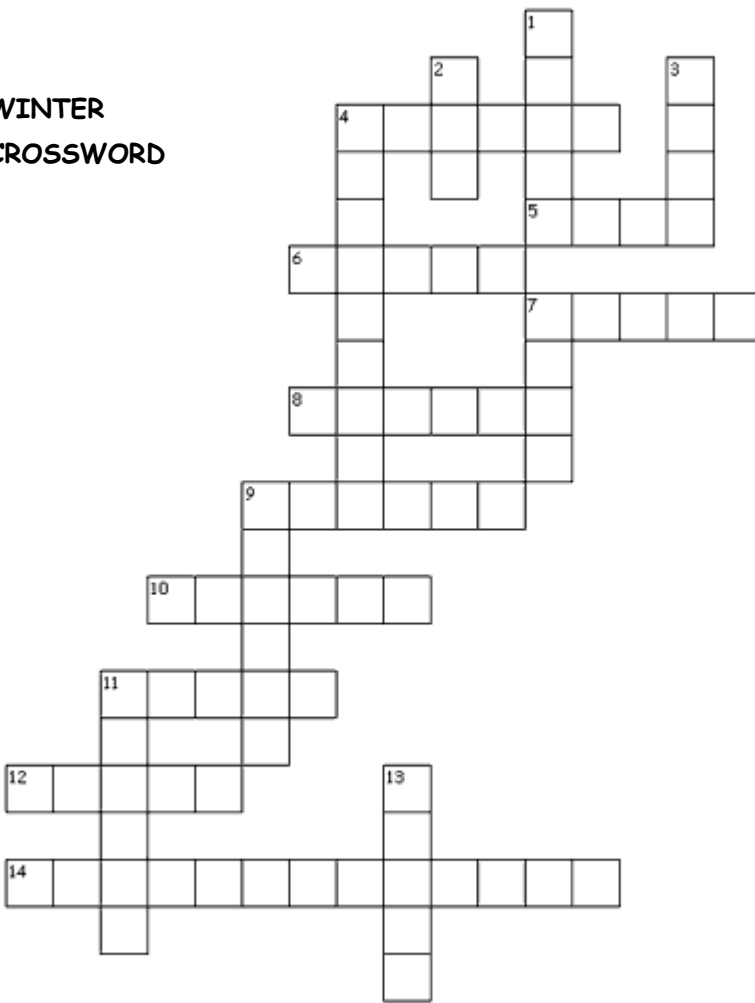
York Adams Council

Make sure everyone knows ahead of time that there will be an opportunity to do a little bit of physical exercise before the Pack Meeting so they can dress appropriately. Then, identify some people in the Pack who can put together exercise stations as part of the Pre-Opening. These people should make sure they understand the concepts behind the different exercises and how to do them properly. (For example, the "old way" of doing sit ups is not the recommended way anymore. We don't need to teach them the wrong way to do the exercises.)

Get together exercise mats and posters that show how to properly do the exercises. Set up the stations around the Pack Meeting room with plenty of room to practice the exercises. Finally, have the "trainers" show people the proper techniques for the exercises and then let people practice them.

I don't think this should be a competition. There is too much risk of old fogies overdoing it and you don't need that situation on your hands. Just use it as an opportunity for people to learn and be encouraged to do proper exercise.

**WINTER
CROSSWORD**



Down

1. a mass or bank made up of drifting matter such as snow.
2. water in a frozen, solid state.
3. any of a variety of similar heavy tools or machines, such as a machine to clear away snow.
4. the sudden rush of a large quantity of snow, ice, or rocks down a mountain.
7. a flat platform of wood or other material, usually mounted on runners, that is used to travel over snow and ice.
9. of snow, to fall lightly and for a short time.
11. a large, long-handled scoop for digging or lifting heavy material such as earth, snow, or coal.
13. any small or light piece, esp. of snow.

Across

4. of or pertaining to the geographic region encompassing the North Pole.
5. to become unfrozen or melt.
6. a covering for the hand, usu. made of cloth or leather and having separate sections for each finger and the thumb.
7. snow that is partly melted.
8. a tapered spike of ice formed by the freezing of dripping water.
9. to become hardened into ice or a solid form through loss of heat.
10. to storm suddenly and for a brief time.
11. a usu. long and narrow woven or knitted garment worn around the neck, head, or shoulders.
12. a light, white covering of dew or water vapor frozen into ice crystals.
14. snow, rain, or the like, or the amount of such matter to fall on a given area in a given amount of time

Winter Matching Game

Directions: Match the letters of the clues with the words.

Words

1. drift
2. flake
3. flurry
4. freeze
5. frost
6. glove
7. ice
8. icicle
9. arctic
10. avalanche
11. plow
12. precipitation
13. scarf
14. shovel
15. sled
16. slush
17. squall
18. thaw

Clue

- a. to become hardened into ice or a solid form through loss of heat.
- b. a covering for the hand, usu. made of cloth or leather and having separate sections for each finger and the thumb.
- c. snow, rain, or the like, or the amount of such matter to fall on a given area in a given amount of time.
- d. the sudden rush of a large quantity of snow, ice, or rocks down a mountain.
- e. to storm suddenly and for a brief time.
- f. of or pertaining to the geographic region encompassing the North Pole.
- g. of snow, to fall lightly and for a short time.
- h. to become unfrozen or melt.
- i. a light, white covering of dew or water vapor frozen into ice crystals.
- j. any of a variety of similar heavy tools or machines, such as a machine to clear away snow.
- k. water in a frozen, solid state.
- l. any small or light piece, esp. of snow.
- m. a mass or bank made up of drifting matter such as snow.
- n. snow that is partly melted.
- o. a usu. long and narrow woven or knitted garment worn around the neck, head, or shoulders.
- p. a tapered spike of ice formed by the freezing of dripping water.
- q. a large, long-handled scoop for digging or lifting heavy material such as earth, snow, or coal.
- r. a flat platform of wood or other material, usu. mounted on runners, that is used to travel over snow and ice.